04-630

Data Structures and Algorithms for Engineers

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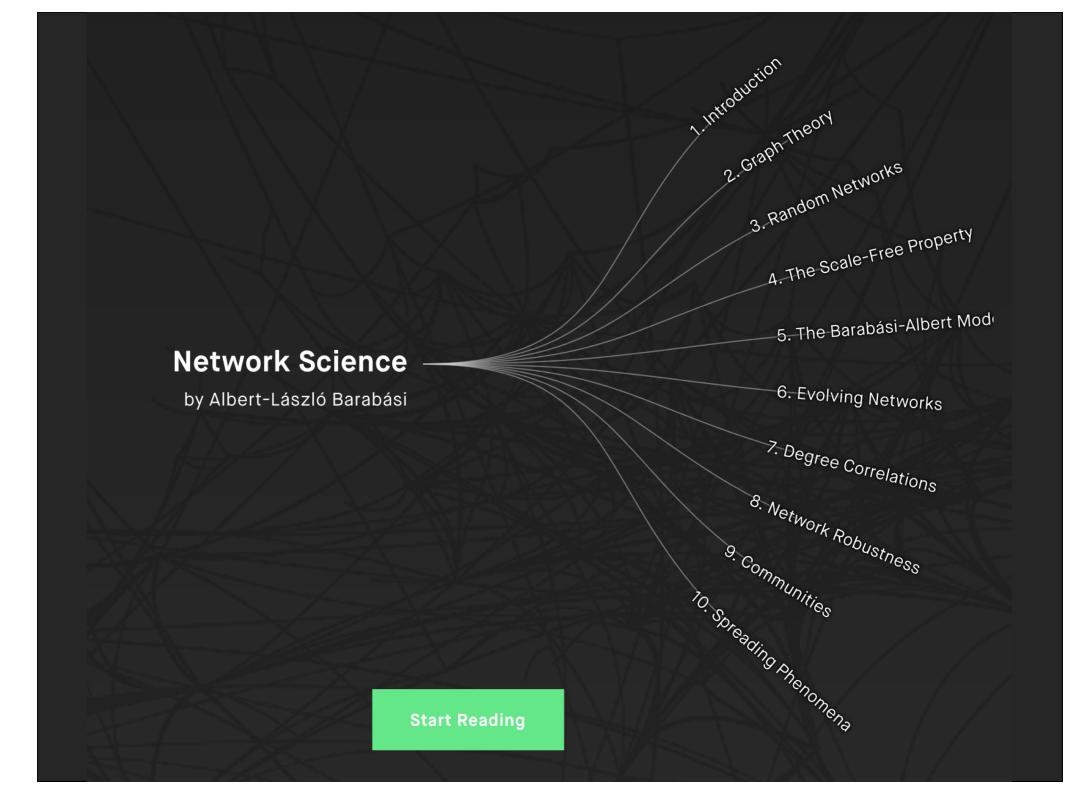
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Lecture 25

Complex Networks

- Communities
 - Fundamental Hypothesis & Connectedness and Density Hypothesis
 - Strong and weak communities
 - Graph partitioning & Community detection
 - Hierarchical clustering
 - Girvan-Newman Algorithm
 - Modularity
 - Random Hypothesis
 - Maximum Modularity Hypothesis
 - Greedy algorithm for community detection by maximizing modularity
 - Overlapping communities
 - Clique percolation algorithm and CFinder

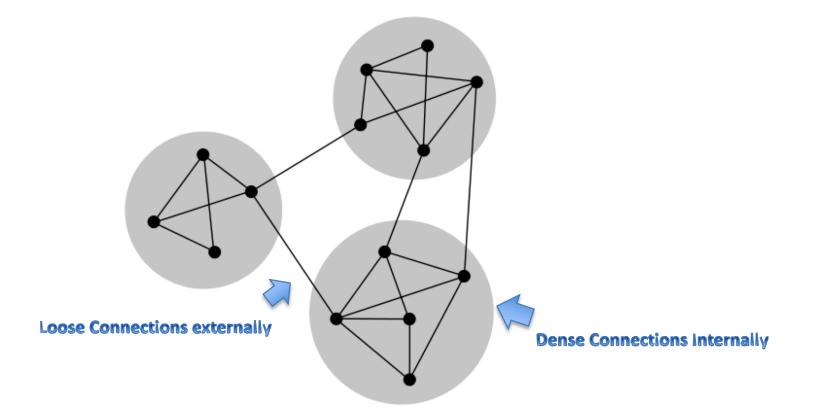
This lecture is based on Chapter 9 of *Network Science* by A.-L. Barabási [see http://barabasi.com/book/network-science]



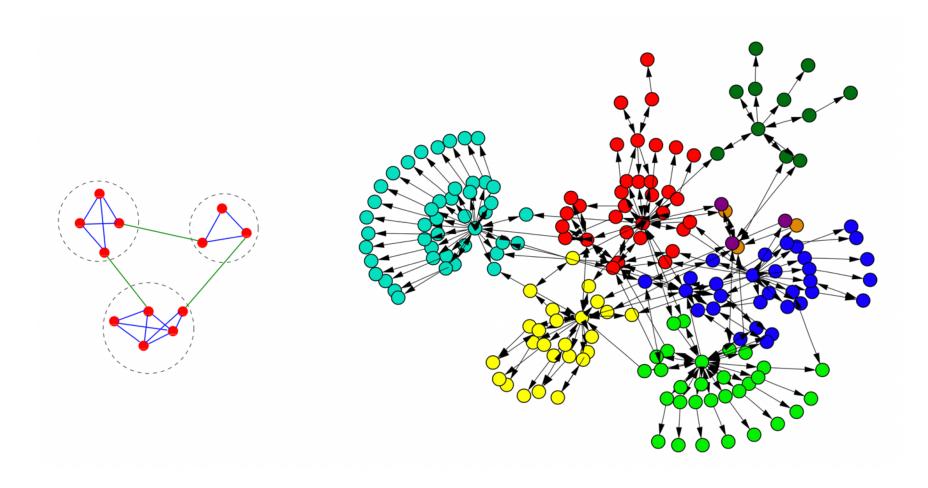
"In network science we call a *community* a group of nodes that have a higher likelihood of connecting to each other than to nodes from other communities."

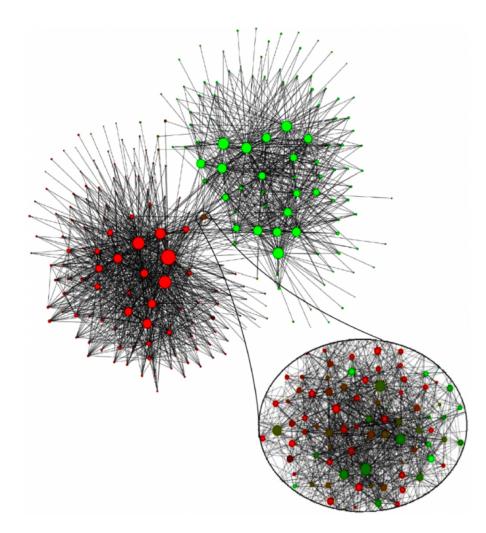
L.A. Barabási

Communities



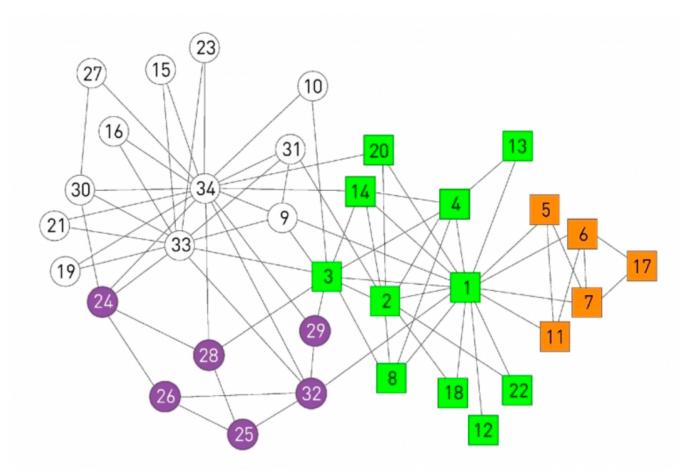
Communities





Communities in Belgium: red, French-speaking; green, Flemish-speaking (node size = community size)

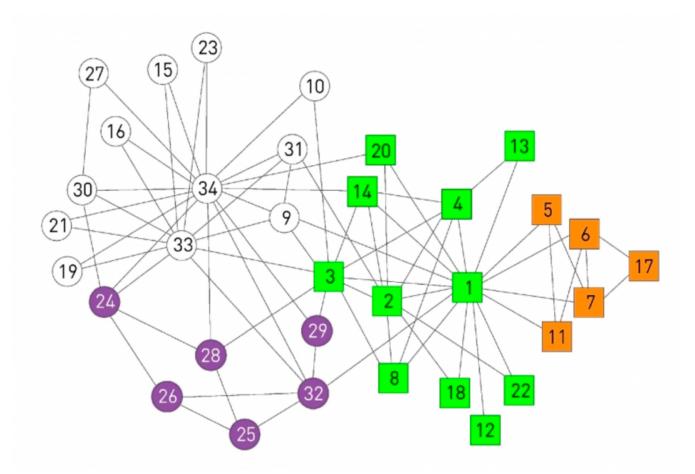
Communities



Zachary's Karate Club::

A conflict between the club's president and the instructor split the club into two. About half of the members followed the instructor and the other half the president, a breakup that unveiled the ground truth, representing club's underlying community structure

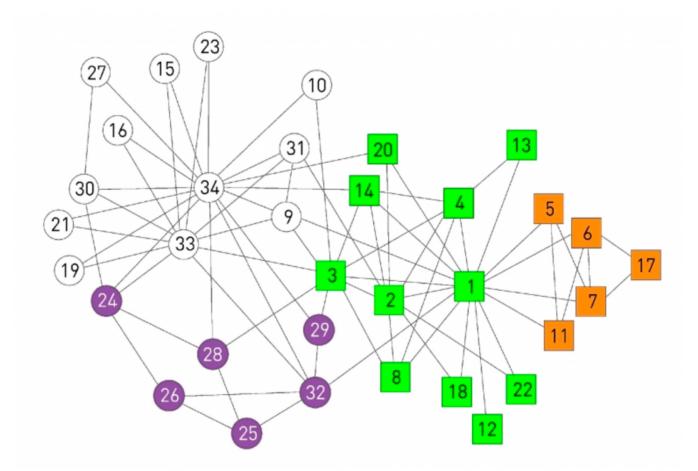
Communities



Zachary's Karate Club::

Links capture interactions between the club members *outside the club*. The circles and the squares denote the two factions that emerged after the club split in two.

Communities



Zachary's Karate Club::

The colors capture the best community partition predicted by an algorithm that optimizes the modularity coefficient

H1: Fundamental Hypothesis

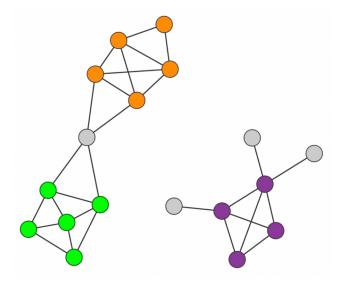
A network's community structure is uniquely encoded in its wiring diagram.

H2: Connectedness and Density Hypothesis

A community is a locally dense connected subgraph in a network

Connected: all members of a community must be reached through other members of the same community

Dense: nodes that belong to a community have a higher probability to link to the other members of that community than to nodes that do not belong to the same community



Strong Community

C is a *strong community* if each node within *C* has more links within the community than with the rest of the graph

Specifically, a subgraph C forms a strong community if for each node $i \in C$,

 $k_i^{\text{int}}(C) > k_i^{ext}(C)$

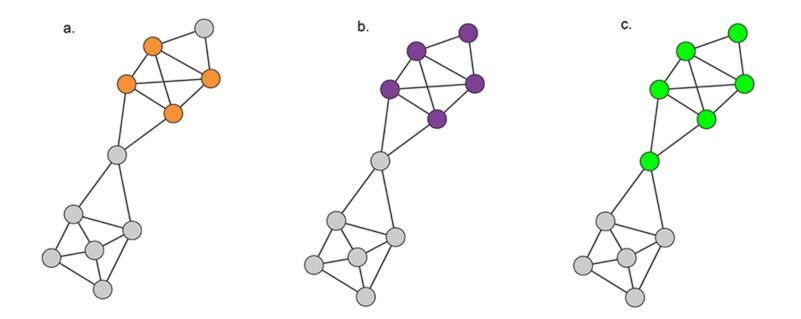
Weak Community

C is a *weak community* if the total internal degree of a subgraph exceeds its total external degree

Specifically, a subgraph *C* forms a weak community if

$$\sum_{i \in C} k_i^{\text{int}}(C) > \sum_{i \in C} k_i^{ext}(C)$$

Communities



a. clique

b. strong community

c. weak community

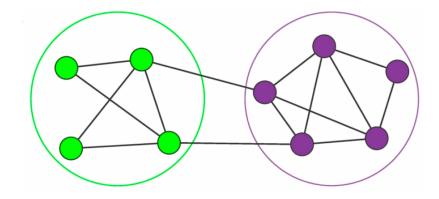
a *clique* corresponds to a complete subgraph (rare)

Numbers of communities

How many ways can we group the nodes of a network into communities?

Graph partitioning, also called *graph bisection*.

We aim to divide a network into two non-overlapping subgraphs, such that the number of links between the nodes in the two groups, called the *cut size*, is minimized

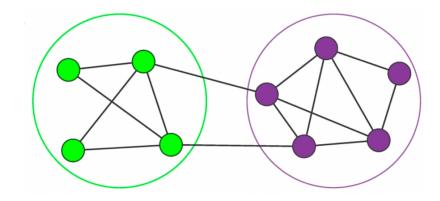


Numbers of communities

How many ways can we group the nodes of a network into communities?

Graph Bisection

Brute-force solution: inspect all possible divisions into two groups and choosing the one with the smallest cut size (exponential complexity)



Graph partitioning vs. community detection

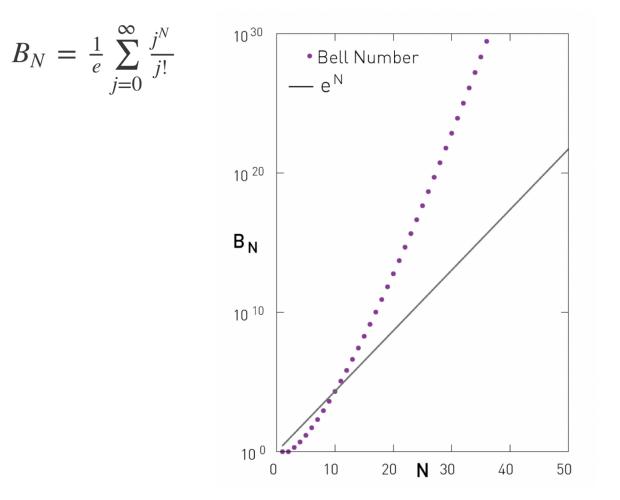
- Graph partitioning divides a network into a predefined number of smaller subgraphs
- Community detection aims to uncover the inherent community structure of a network

Community detection

- Graph partitioning: the number and the size of communities is predefined
- Community detection: both parameters are unknown
- Idea: *detect communities by investigating all possible partitions*

The number of possible partitions is given by
$$B_N = rac{1}{e} \sum_{j=0}^{\infty} rac{j^N}{j!}$$

Community detection



Brute-force exponentialcomplexity algorithms that aim to identify communities by inspecting all possible partitions are computationally infeasible

Community detection

We need polynomial-time algorithms that can uncover the community structure of large real networks ...

Hierarchical Clustering

Brute-force exponentialcomplexity algorithms that aim to identify communities by inspecting all possible partitions are computationally infeasible

Hierarchical Clustering

- Generate a similarity matrix x_{ij} indicating the similarity between vertex/node i and vertex/node j
- Iteratively identify groups of nodes with high similarity
 - 1. Agglomerative algorithms

merge nodes with high similarity into the same community

2. Divisive algorithms

isolate communities by removing low similarity links that tend to connect communities.

Both procedures generate a hierarchical tree, called a dendrogram, that predicts the possible community partitions

Communities

Publication	Highlights	Example
Newman and Girvan (2004)	 Divisive Algorithm Remove the edge iteratively from the network 	3 2 1 3 0 0 0 0 0 0 0 0
Newman (2004)	 Agglomerative Algorithm Modularity: measure quality of communities 	

Divisive Procedures: the Girvan-Newman Algorithm

Step 1: Define Centrality

Step 2: Hierarchical Clustering

Divisive Procedures: the Girvan-Newman Algorithm

Step 1: Define Centrality

The similarity matrix x_{ij} is called centrality and selects node pairs that are in different communities

 x_{ij} is high if nodes *i* and *j* belong to different communities x_{ij} is low if they are in the same community

Several options to choose from ...

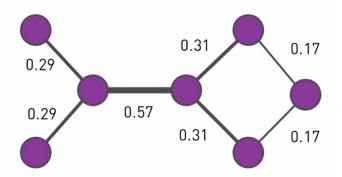
Divisive Procedures: the Girvan-Newman Algorithm

Step 1: Define Centrality

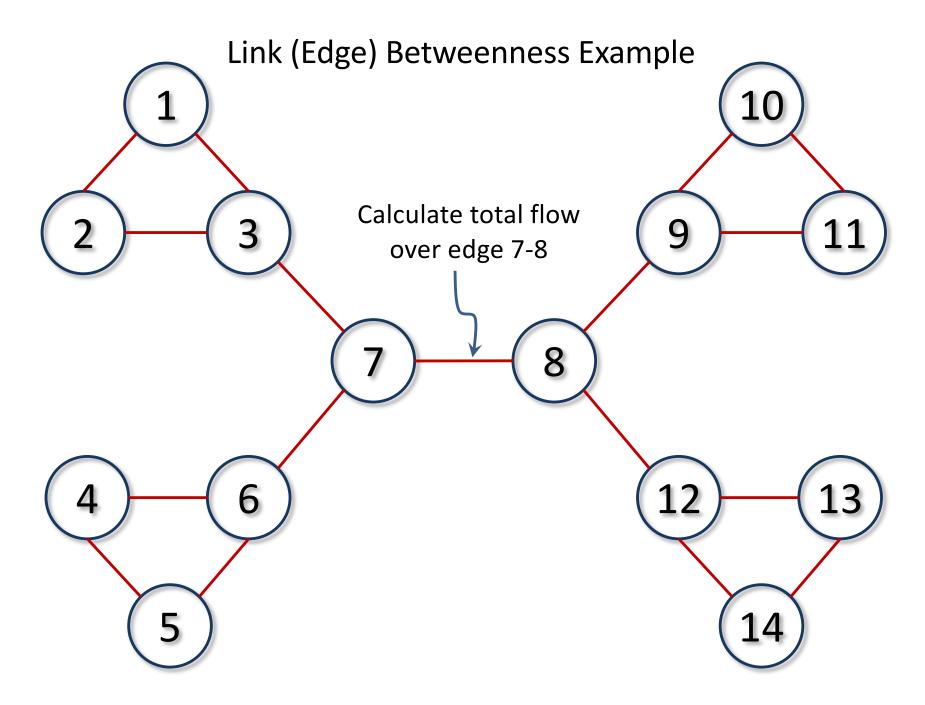
link betweenness

 x_{ij} is defined as the number of shortest paths that go through the link (i, j)

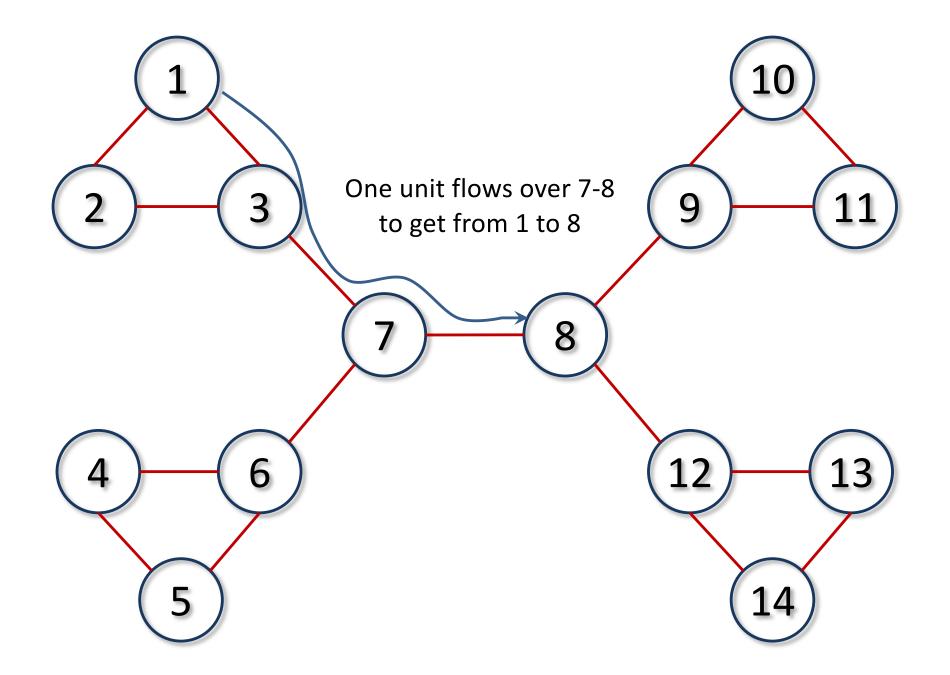
Links connecting different communities are expected to have large x_{ij} while links within a community have small x_{ij}

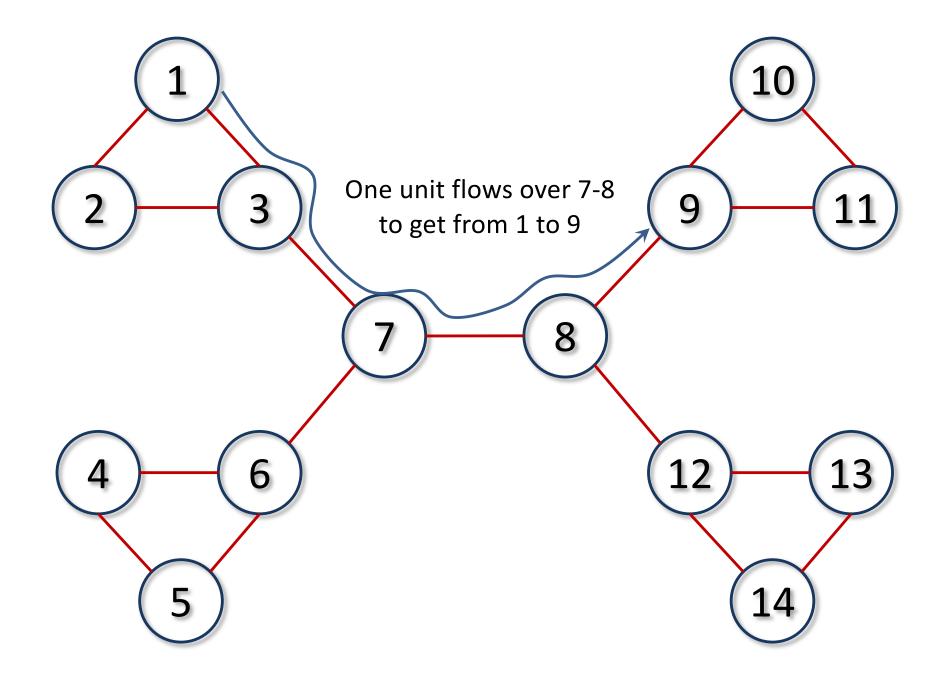


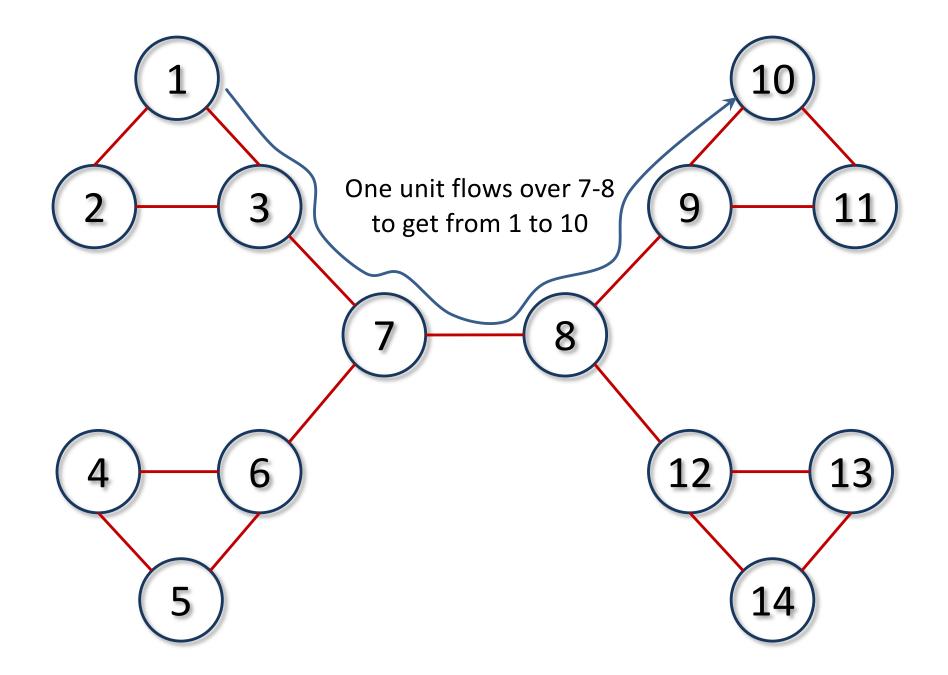
NB: these link betweenness values are based on a single shortest path between two nodes (which is not what the Girvan-Newman algorithm stipulates)

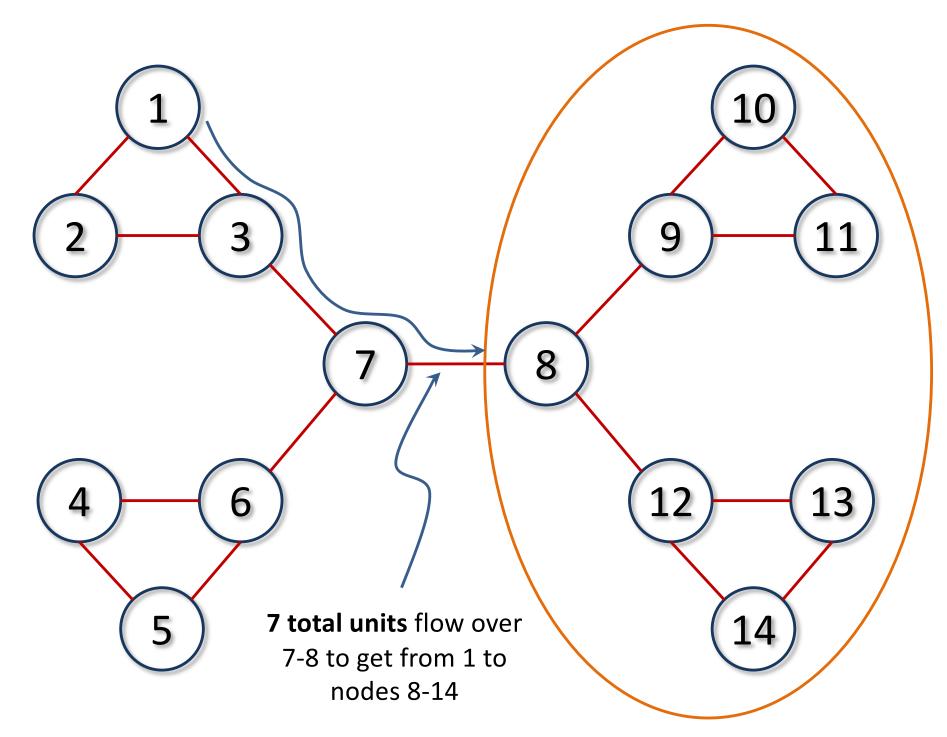


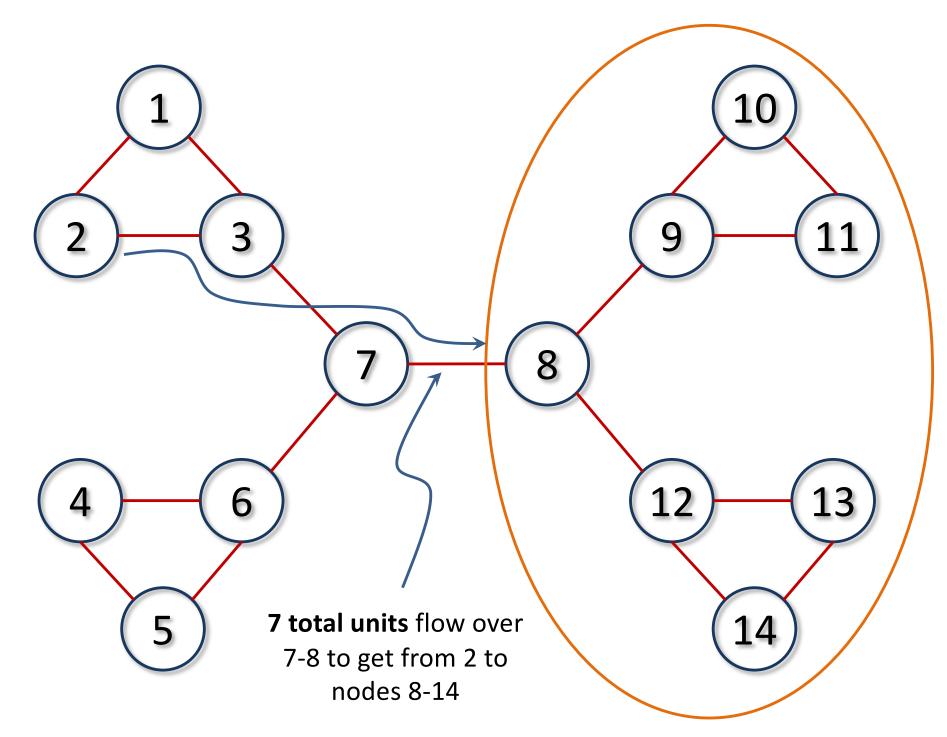
Credit: Frank McCown, Intro to Web Science, Harding University

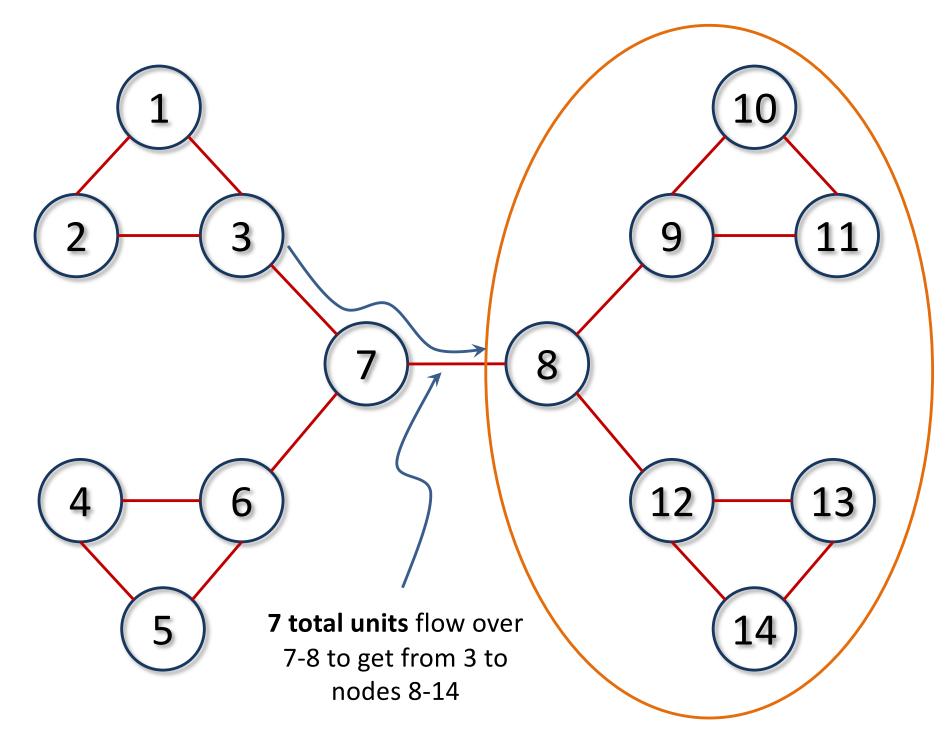


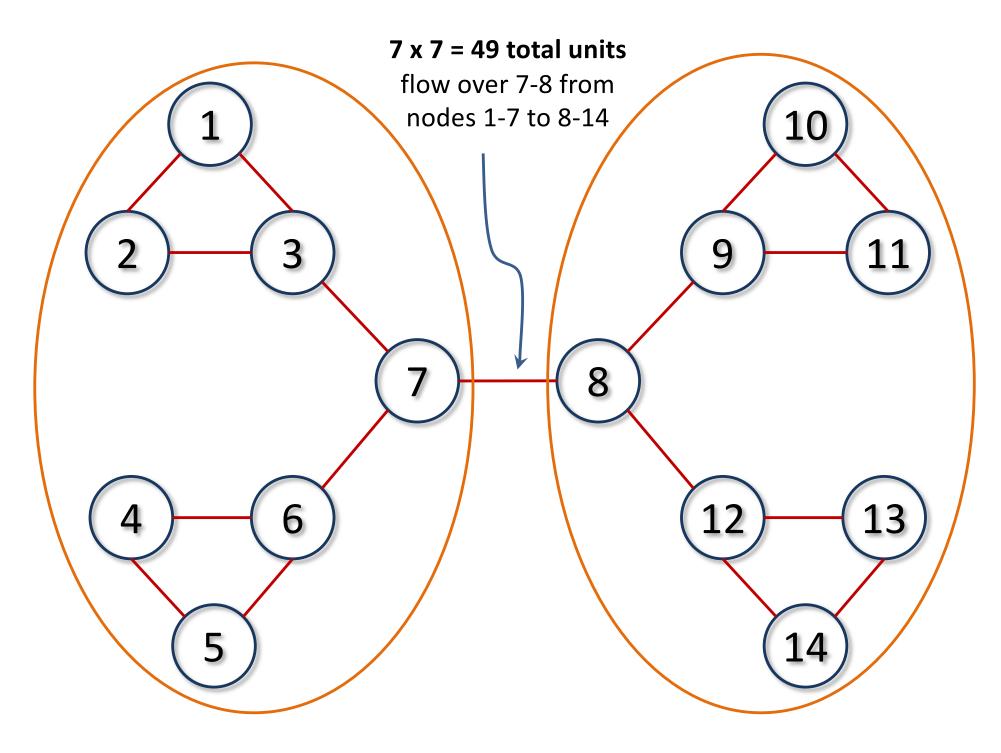


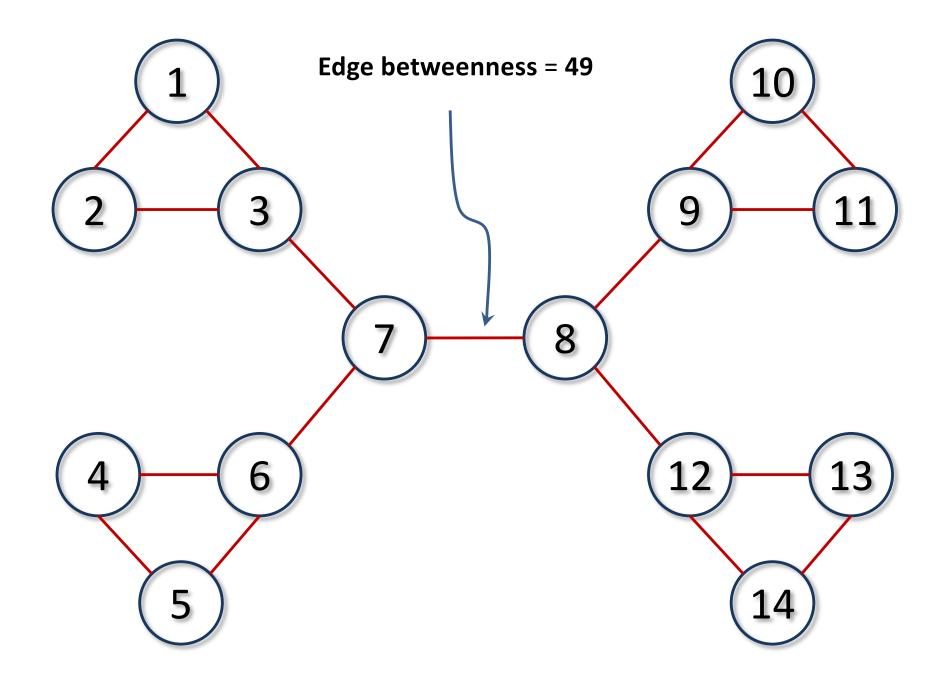


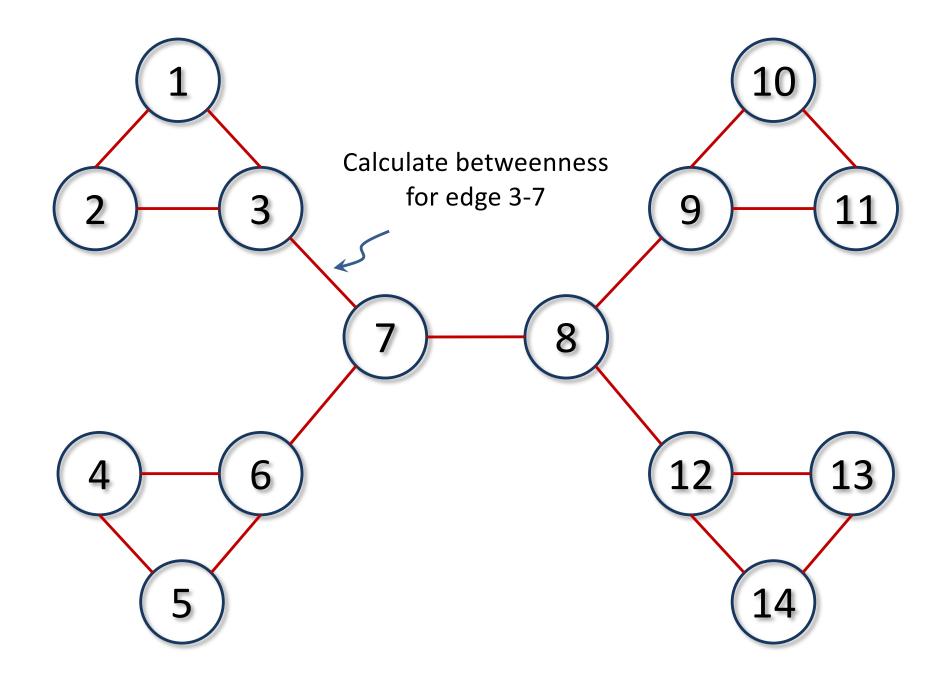


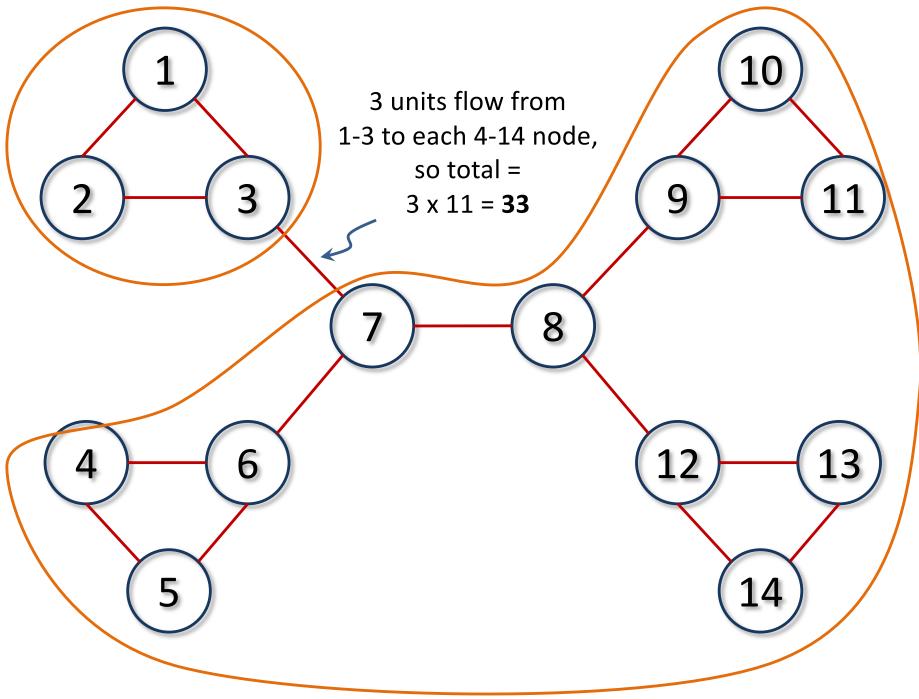


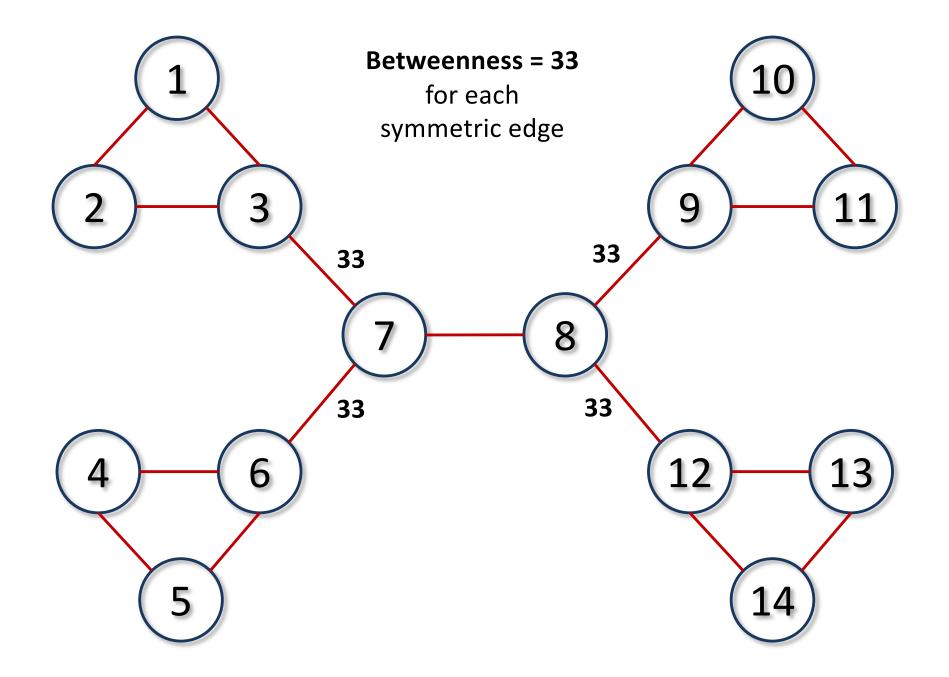


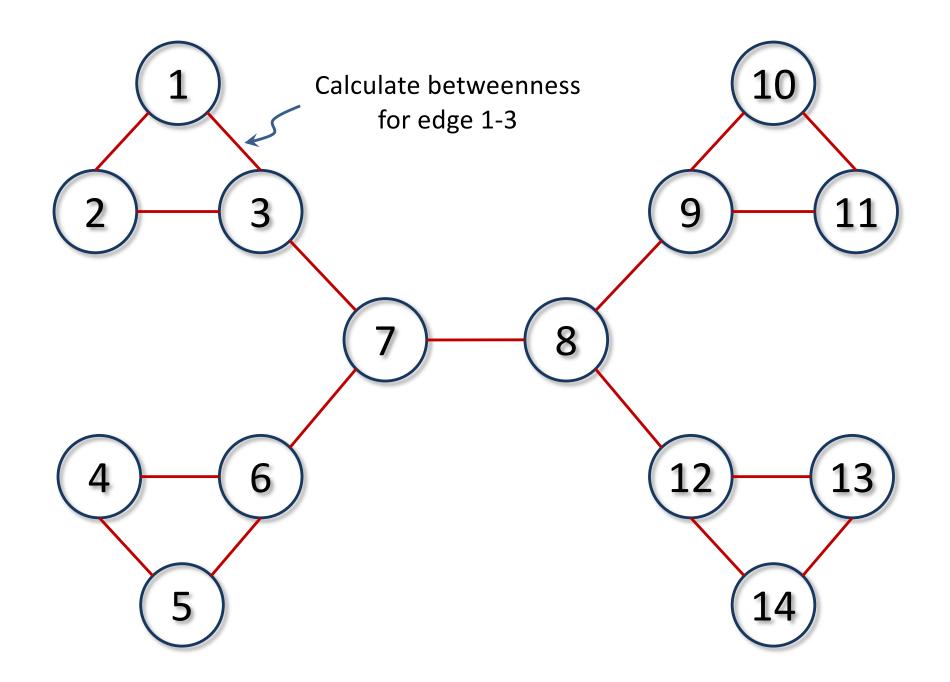


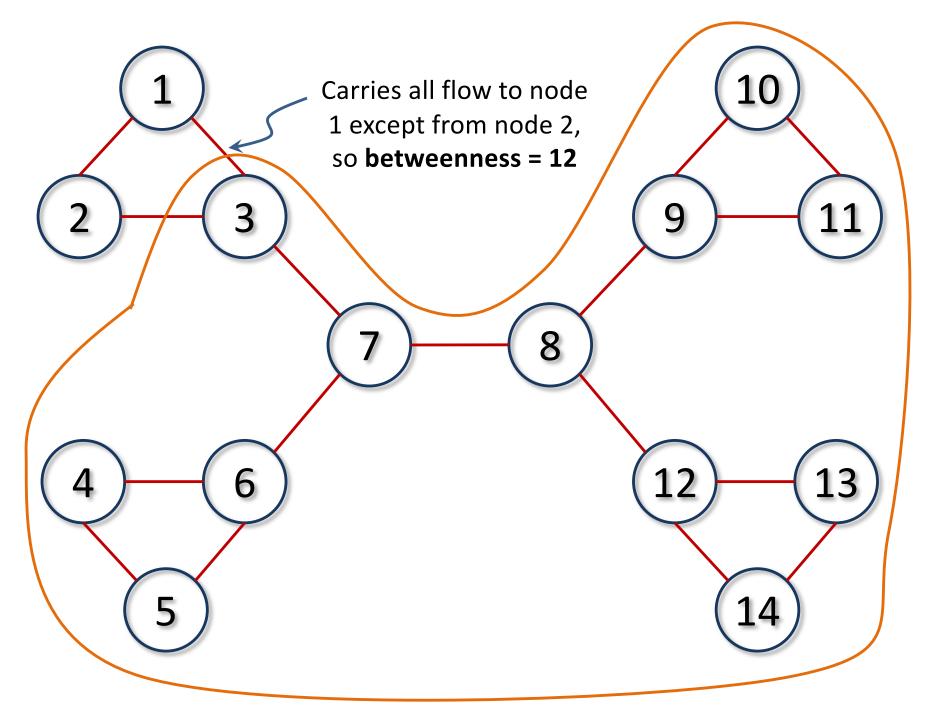


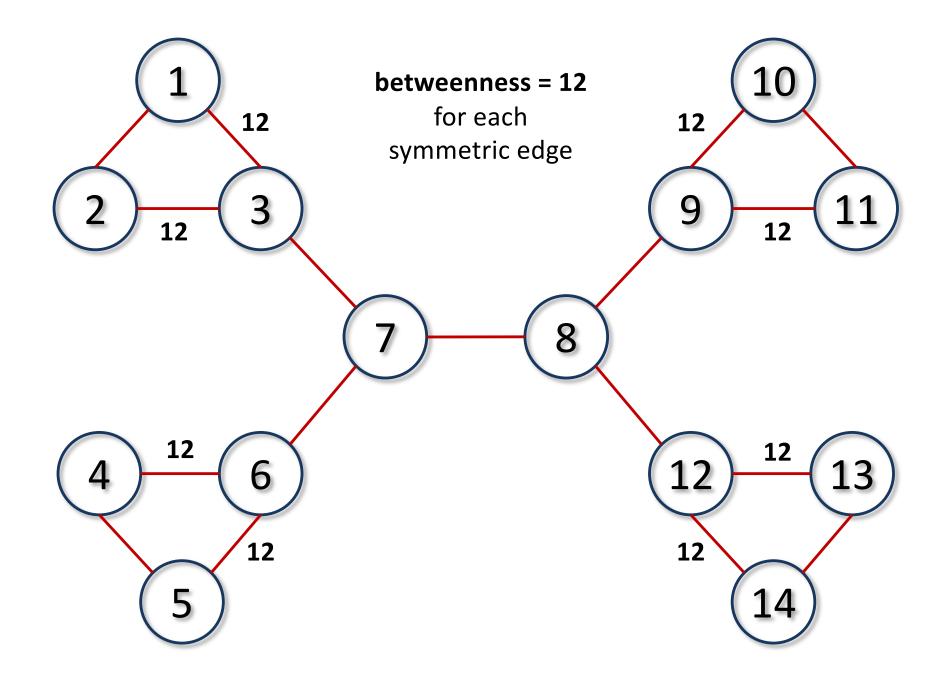


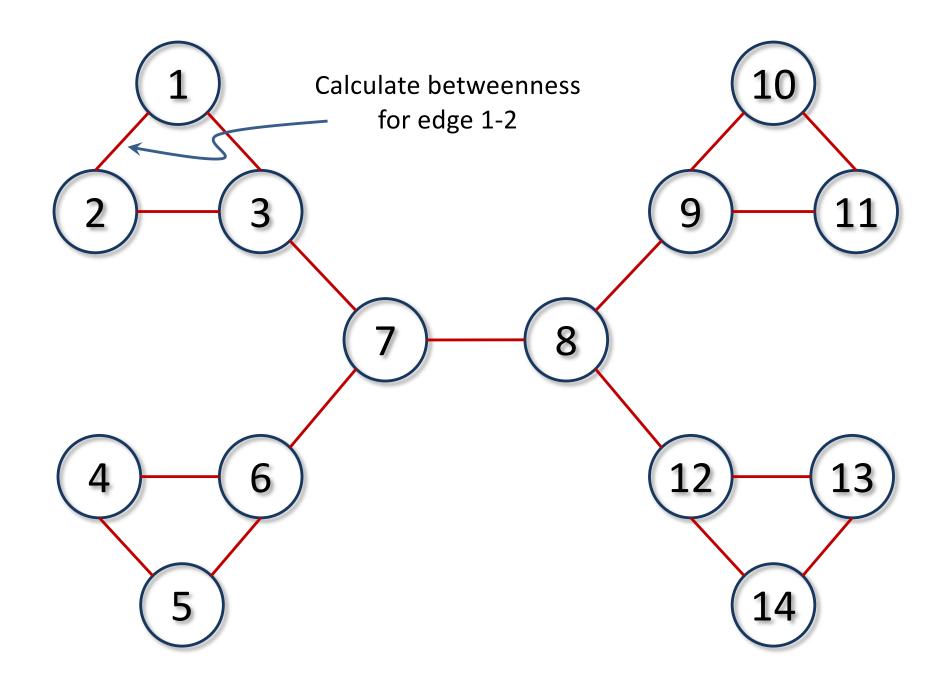


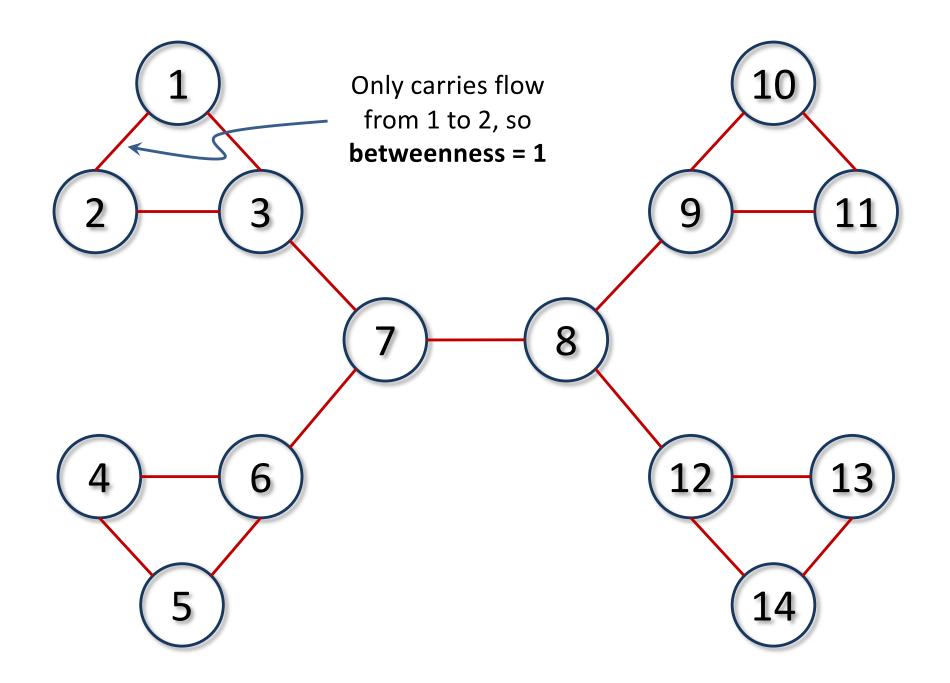


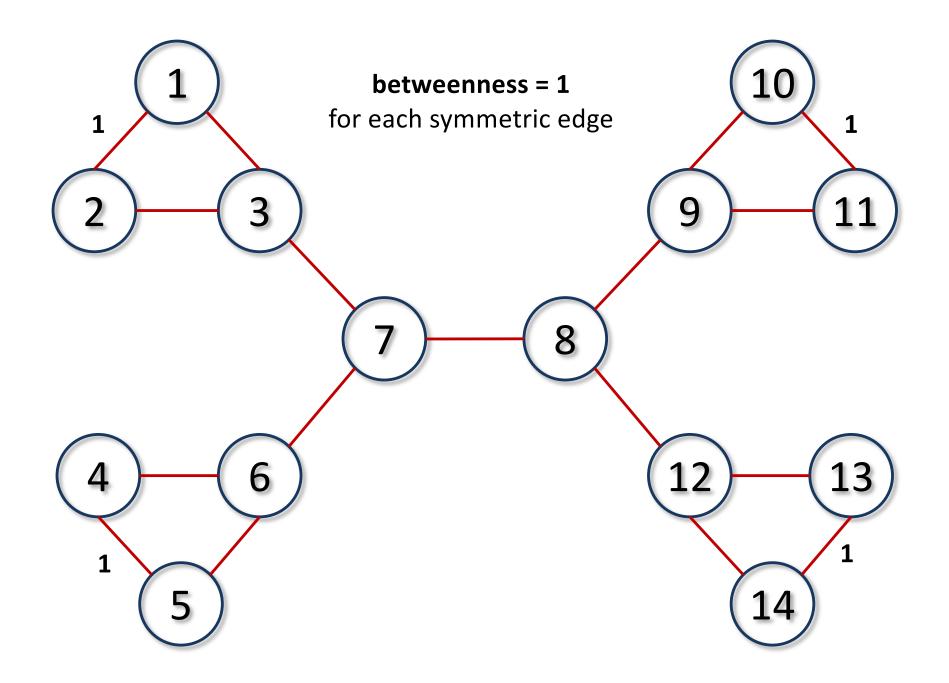


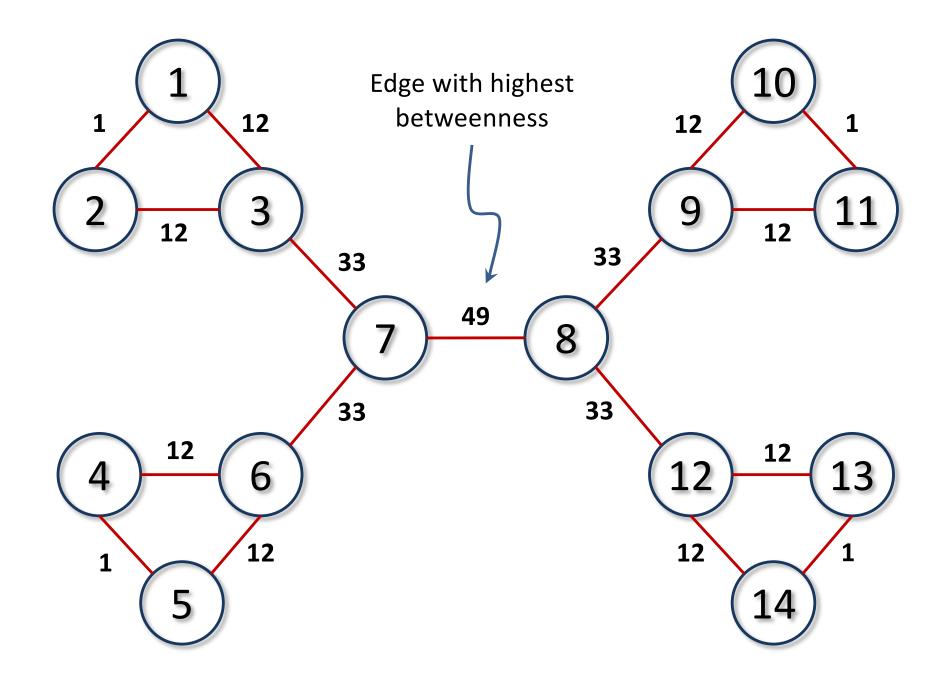










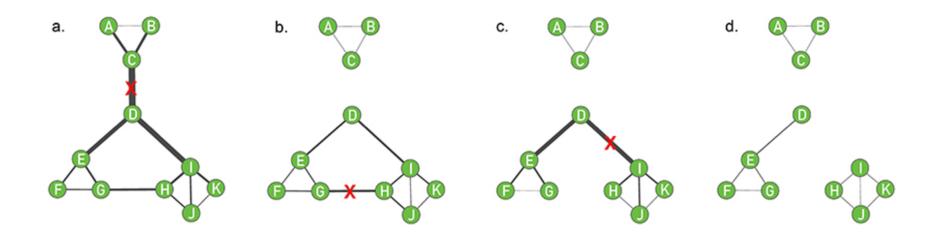


Divisive Procedures: the Girvan-Newman Algorithm

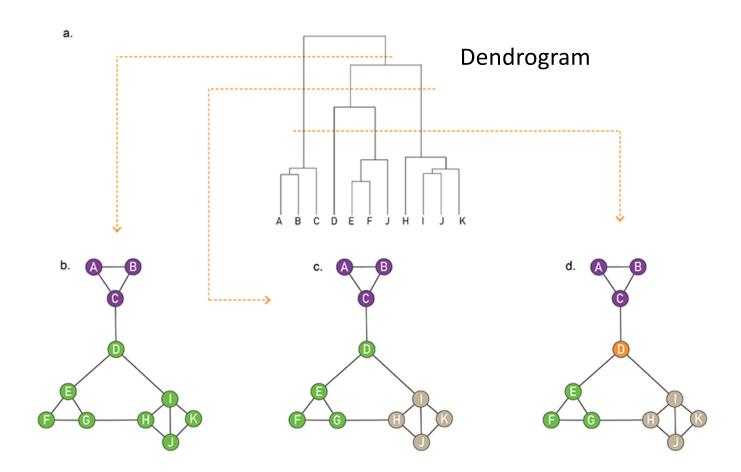
Step 2: Hierarchical Clustering

- 1. Compute the centrality x_{ij} of each link
- 2. Remove the link with the largest centrality. In case of a tie, choose one link randomly
- 3. Recalculate the centrality of each link for the altered network
- 4. Repeat steps 2 and 3 until all links are removed

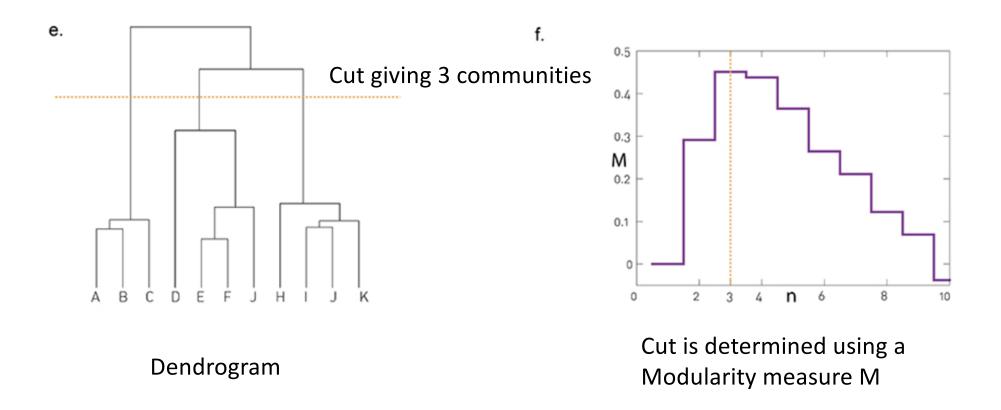
Divisive Procedures: the Girvan-Newman Algorithm



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Divisive Procedures: the Girvan-Newman Algorithm

Computational complexity depends on the centrality metric

For link betweenness: O(LN)

Including Modularity:

 $O(L^2N)$ $O(N^3)$ for sparse graph

Divisive Procedures: the Girvan-Newman Algorithm

The Girvan-Newman algorithm predicted communities in Zachary's Karate Club that the matched almost perfectly two groups after the break-up.

