Neurorobotics

Module 2: Neurorobot Design Principles

Lecture 3: Design Principle 2 – Adaptive Behaviour Learning and Memory

David Vernon
Carnegie Mellon University Africa

www.vernon.eu

Prologue

Adaptation involves

- Learning
- Remembering what was learned so it can be applied in the future
- Motivation to drive the learning
 - Often referred to as value systems
- The ability to predict or anticipate future events
 - By generating a memory of expectations
- The ability to adjust when expectations do not match what actually happens

TransAIR Workshop on Cognitive Architectures for Robot Agents



https://transair-bridge.org/workshop-2021/



lesign Principles 3 Neurorobotics

Neurorobotic Design Principles II

- Adaptive Behavior, a Change for the Better
- Learning and Memory



- Hwu, T. and J. L. Krichmar (2020). "A neural model of schemas and memory encoding." Biological Cybernetics 114(2): 169-186.
- Hwu, T., Kashyap, H.J. and Krichmar, J.L. (2020). <u>A Neurobiological Schema Model for Contextual Awareness in Robotics</u>. IJCNN).

Learning and Memory

Humans can learn quickly, incrementally, and continuously

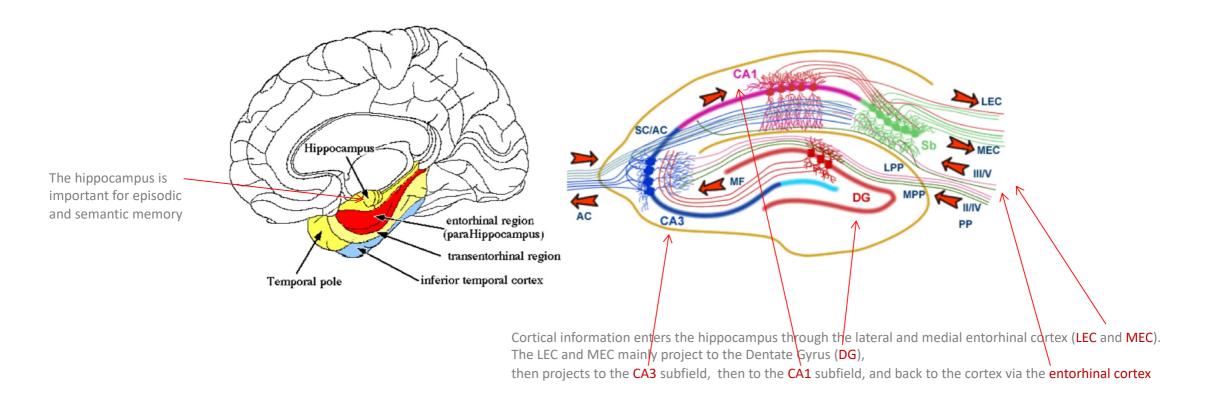
- Few-shot learning
- Without forgetting
- With the ability to redeploy what is learned in difference circumstances

Artificial systems

- Find this difficult
- Suffer from catastrophic forgetting
 - when something that is newly learned causes something previously learned to be forgotten
- Have difficulty generalizing from one task to another

Memory Consolidation and Spatial Memory

The hippocampus (aka the hippocampal formation) is important for learning



Memory Consolidation and Spatial Memory

• The hippocampus can rapidly learn episodic and semantic information

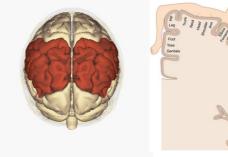
Autobiographical

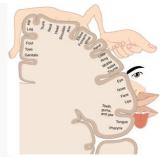
- One-shot learning
- This information is consolidated "in the rest of the brain" (i.e. the cortex)
 - Complementary learning systems (cf. McClelland)
 - Hippocampal indexing (cf. Teyler and Di Scenna)

Memory Consolidation and Spatial Memory

- The hippocampus has strong bi-directional connections with
 - The ventral stream
 - The dorsal stream
 - The inferotemporal cortex (IT)
 - The parietal cortex (Pr)
 - The vestibular system via the Anterior Thalamic Nucleus (ANT)

The parietal lobes integrate somatosensory information



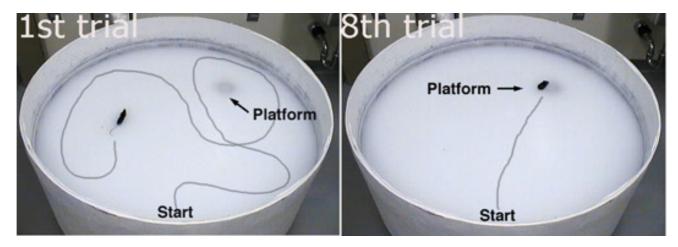


https://www.physio-pedia.com/Parietal Lobe

Builds a memory of places and goals

Produces information about self-motion and, hence, heading or head direction

Recall NR02-01: Sensory-Motor Integration



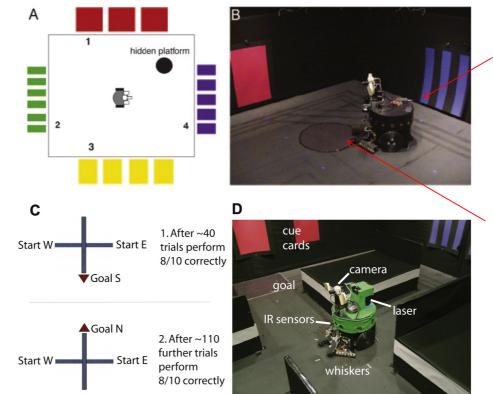
(https://brainstuff.org/blog/morris-water-maze-learning-memory)

The rat creates a map of the water maze in its hippocampus

See https://www.nobelprize.org/prizes/medicine/2014/advanced-information/ for the scientific background to the award of the Nobel Prize in Physiology or Medicine to J. O'Keefe and M-.B. Moser, and E. Moser for their work on the brain's navigational place and grid cell systems in the hippocampus and entorhinal cortex

Recall NR02-01: Sensory-Motor Integration

- Darwin X has a model of the hippocampus and surrounding cortical areas
- As Darwin X explores the maze, hippocampal place cells emerge
 - A place cell is active in a specific location



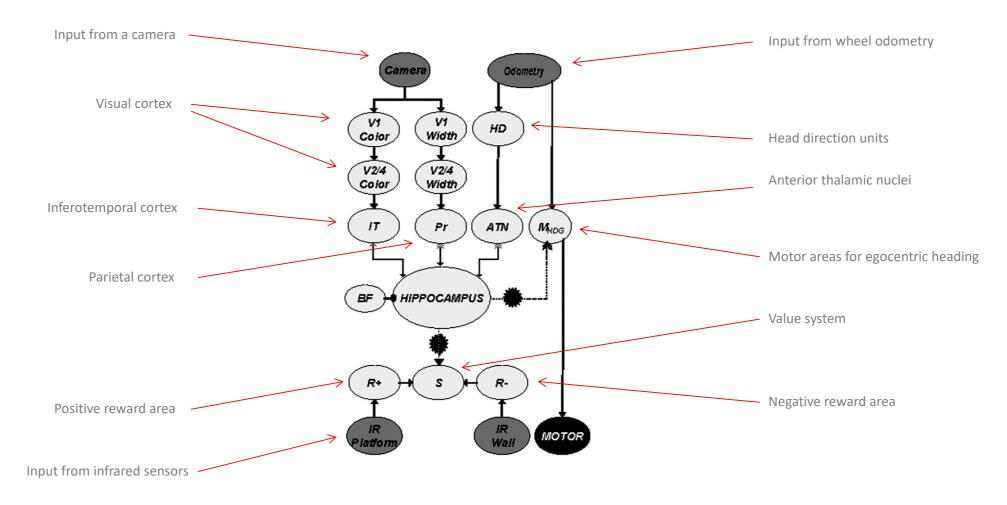
Darwin X in a dry version of the Morris water maze

Reflective paper is a proxy for the platform:

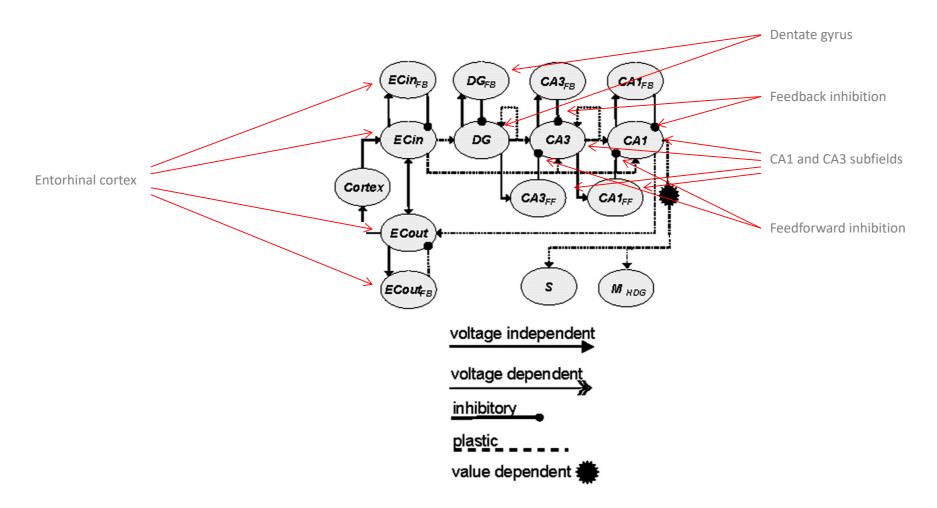
invisible to the camera but is detected by light sensor when Darwin is on the platform

Design Principles 3 10 Neurorobotics

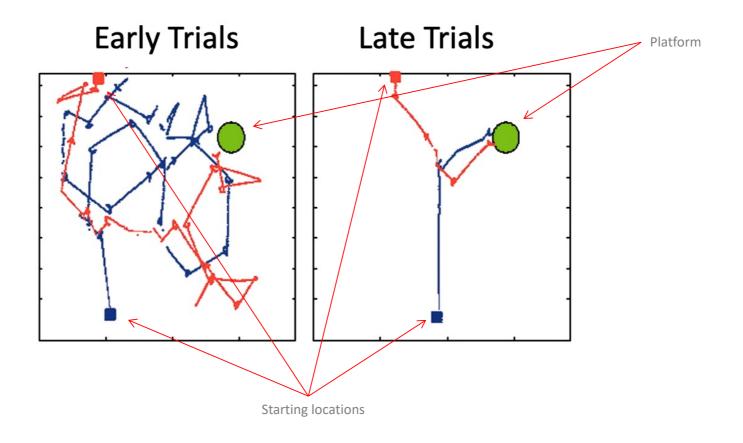
Darwin X: Cortical-Hippocampal Connectivity



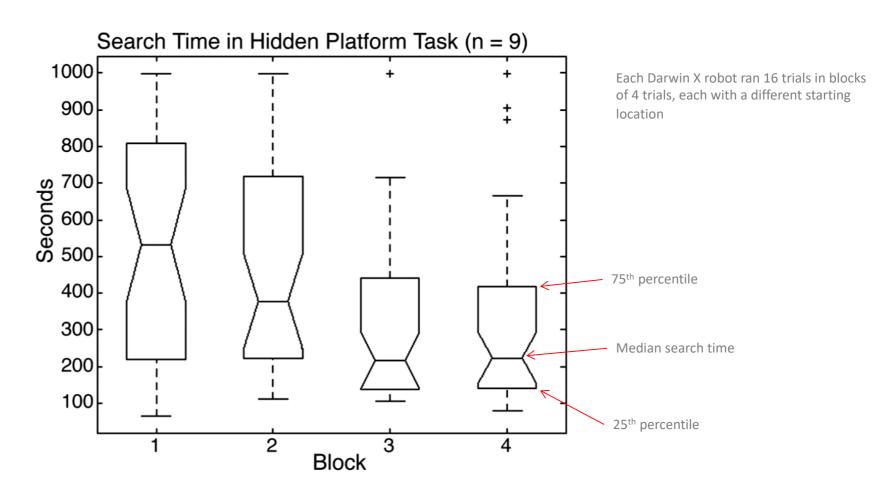
Darwin X: Connectivity withing the Hippocampal Region



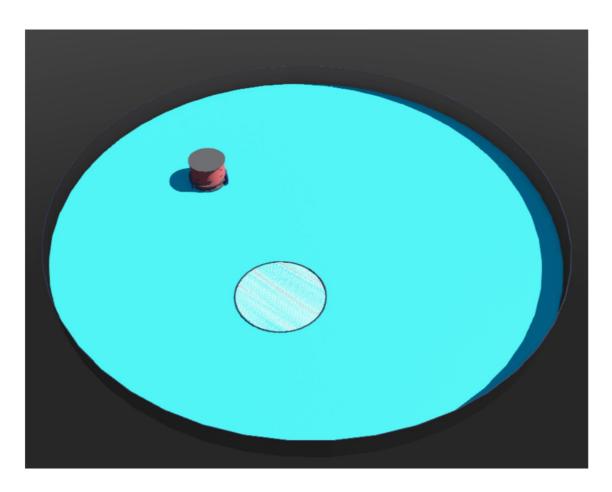
Darwin X: Trajectories



Darwin X: Search Times



Webots Simulation of the Morris Water Maze



Model-free reinforcement learning:

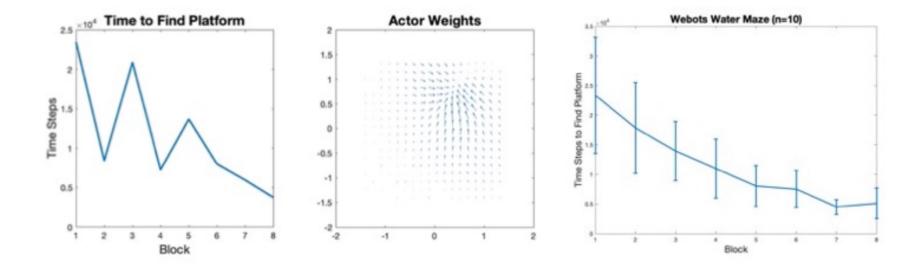
Actor-critic model using temporal difference learning

The states are a population of place cells

The actions are movements in one of eight compass headings

Details in (Foster et al., 2000)

Learning and Memory



Context and Schemas

Schema

- Memory of a set of items or actions bound together by a common context
- Helpful when generalizing: redeployment in novel (but similar) circumstances
- Requires representations that are
 - Flexible enough to learn task in new contexts
 - Stable enough to retrieve and maintain tasks in the old context
 - This is the stability-plasticity dilemma

Addressed by Adaptive Resonance Theory (ART) developed over many years by Steven Grossberg

Context and Schemas

Schema

- Rapid consolidation of information occurs when it fits with a schema
- The hippocampus is necessary
 - For learning schemas
 - For learning new information matching a schema
- Studies show increased plasticity in the medial prefrontal cortex (mPFC) when information is consistent with a familiar schema
 - However, the hippocampus was not necessary to recall these memories
 - This challenges the complementary learning systems hypothesis

Context and Schemas

Schema

For examples of related examples, see

- (Sigalas et al., 2017): Robot arm learning how to serve breakfast in a manner that suits a user's needs
- (Zender et al., 2008): A robot that learns an internal representation of a indoor environment
- (Kostavelis and Gasteratos, 2017): Simultaneous Localization and Mapping (SLAM) with additional semantic information while navigating an office space.

Reading

Hwu, T. and Krichmar, J. (2022). Neurorobotics: Connecting the Brain, Body and Environment, MIT Press.

Chapter 6, Sections 6.1 - 6.2, pp. 105 - 111

More Reading

Hwu, T. and Krichmar, J. (2022). Neurorobotics: Connecting the Brain, Body and Environment, MIT Press.

Chapter 6, Sections 6.1 - 6.2, pp. 105 - 111







John O'Keefe

II System

May-Britt Moser and Edvard I. Moser





