# Introduction to Cognitive Robotics

Module 3: Mobile Robots

Lecture 1: Types of mobile robots; locomotion vs. navigation; challenges of navigation: localization; search, path planning, coverage, SLAM

David Vernon
Carnegie Mellon University Africa

www.vernon.eu

Wheeled transport robot



### **Picker Robots**

Picker Robots are mobile machines designed to autonomously retrieve and carry products in a warehouse. The robots are directed through Alpowered software that identifies the most efficient paths for them to pick, replenish, return, and count goods.

#### CREATOR

inVia Robotics 🗹

#### COUNTRY

United States

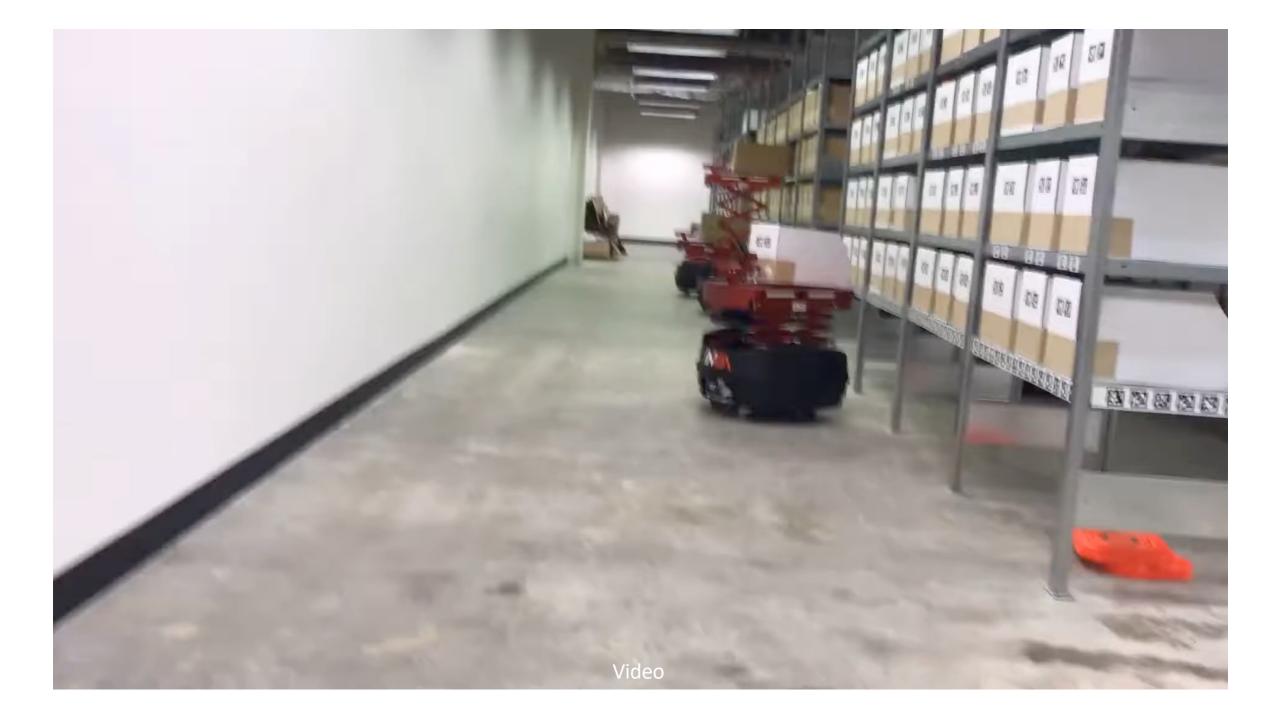
#### **YEAR**

2015

#### **TYPE**

Industrial

Source: https://robots.ieee.org/robots/invia/



Wheeled transport robot



### Freight

Freight is an autonomous mobile base for use in warehouses to transport materials from point A to point B. The robot platforms come in three zippy flavors – 100, 500 and 1500, all of which represent the payload it can handle in kilograms.

#### **CREATOR**

Fetch Robotics 🗹

#### COUNTRY

United States

#### **YEAR**

2014

#### **TYPE**

Industrial

Source: https://robots.ieee.org/robots/freight/

Wheeled telepresence robot



### Beam

Beam is a telepresence robotic system that can "teleport" you to a remote location, allowing you to move around and interact with people. It is easy to drive and has a large display to improve face-to-face, or screen-to-face, communication.

#### **CREATOR**

Suitable Technologies 🗹

#### **COUNTRY**

United States **5** 

#### **YEAR**

2011

#### **TYPE**

Telepresence, Consumer

Source: https://robots.ieee.org/robots/beam/

Wheeled education robot



### **TurtleBot**

TurtleBot is a low-cost personal robot designed for hobbyists and researchers. It's open source, runs the ROS operating system, and combines a netbook with a Kinect 3D sensor and a mobile base.

#### CREATOR

Willow Garage 🗹

#### COUNTRY

United States 📁

#### YEAR

2011

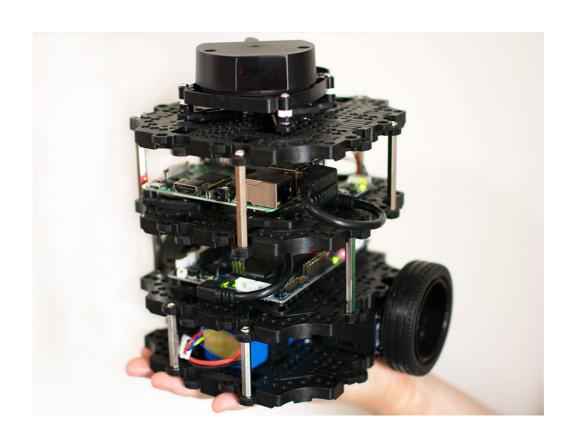
#### **TYPE**

Consumer, Research, Education

Source: https://robots.ieee.org/robots/turtlebot/



Wheeled education robot



### TurtleBot 3

TurtleBot3 is a small programmable mobile robot powered by the Robot Operating System (ROS). It carries lidar and 3D sensors and navigates autonomously using simultaneous localization and mapping (SLAM).

#### **CREATOR**

Robotis and OpenRobotics 🗹

#### COUNTRY

South Korea 💌

#### **YEAR**

2017

#### **TYPE**

Research, Education

Source: https://robots.ieee.org/robots/turtlebot3/

Wheeled humanoid robot



### **Armar**

Armar is a robot created to be a helper in industrial environments. Its humanoid form lets it use human tools like power drills and hammers. Earlier versions were home helpers that could clean tables and load the dishwasher.

#### CREATOR

Karlsruhe Institute of Technology

#### COUNTRY

Germany =

#### **YEAR**

2017

#### **TYPE**

Humanoids, Research

Source: https://robots.ieee.org/robots/armar/

Wheeled humanoid robot



### PR2

The PR2 is one of the most advanced research robots ever built. Its powerful hardware and software systems let it do things like clean up tables, fold towels, and fetch you drinks from the fridge.

#### **CREATOR**

Willow Garage 🗹

#### COUNTRY

United States 📁

#### **YEAR**

2010

#### **TYPE**

Research, Humanoids

Source: https://robots.ieee.org/robots/pr2/

Wheeled humanoid robot



### Pepper

Pepper is a friendly humanoid designed to be a companion in the home and help customers at retail stores. It talks, gesticulates, and seems determined to make everyone smile.

#### CREATOR

SoftBank Robotics ☑ (originally created by Aldebaran Robotics, acquired by SoftBank in 2015)

#### COUNTRY

Japan 💌

#### YEAR

2014

#### **TYPE**

Humanoids, Consumer, Entertainment

Source: https://robots.ieee.org/robots/pepper/

Legged humanoid robot



### Nao

Nao is a small humanoid robot designed to interact with people. It's packed with sensors (and character) and it can walk, dance, speak, and recognize faces and objects. Now in its sixth generation, it is used in research, education, and healthcare all over the world.

#### **CREATOR**

SoftBank Robotics 

(originally created by Aldebaran Robotics, acquired by SoftBank in 2015)

#### COUNTRY

France 💶

#### YEAR

2008

#### **TYPE**

Humanoids, Research, Education

Source: https://robots.ieee.org/robots/nao/

Legged humanoid robot



### HRP-4

HRP-4 is one of the world's most advanced humanoids, the culmination of a decade of R&D. It's designed to collaborate with humans and can perform remarkably natural, human-like movements.

#### CREATOR

Kawada Industries and AIST

#### COUNTRY

Japan 🖭

#### YEAR

2010

#### **TYPE**

Humanoids, Research

Source: https://robots.ieee.org/robots/hrp4/

Legged humanoid robot



### **Atlas**

Atlas is the most agile humanoid in existence. It uses whole-body skills to move quickly and balance dynamically. It can lift and carry objects like boxes and crates, but its favorite tricks are running, jumping, and doing backflips.

#### CREATOR

Boston Dynamics 🗹

#### COUNTRY

United States 📁

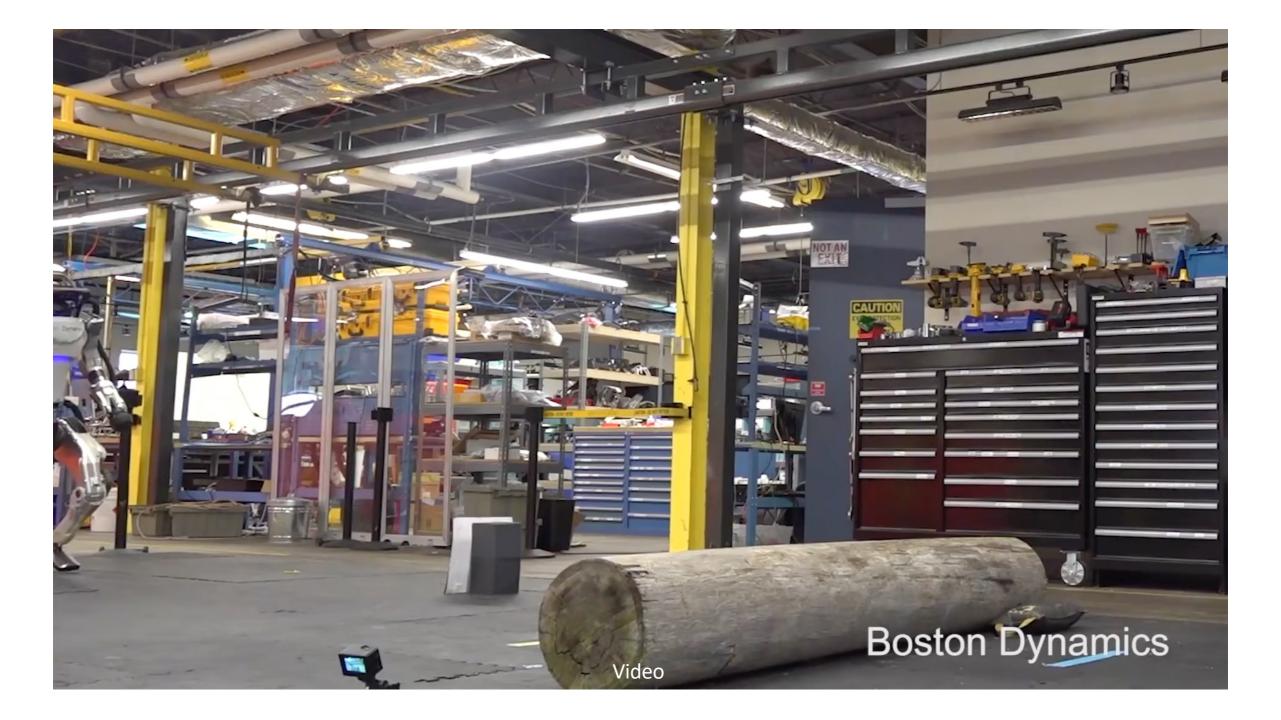
#### YEAR

2016

#### **TYPE**

Humanoids, Industrial

Source: https://robots.ieee.org/robots/atlas2016/



Legged humanoid robot



### iCub

iCub is a child-size humanoid robot capable of crawling, grasping objects, and interacting with people. It's designed as an open source platform for research in robotics, AI, and cognitive science.

#### **CREATOR**

RoboCub Consortium and IIT 🗹

#### COUNTRY

Italy 💶

#### **YEAR**

2004

#### **TYPE**

Humanoids, Research

Source: https://robots.ieee.org/robots/icub/

Legged inspection robot



### **ANYmal**

ANYmal is a rugged, autonomous four-legged robot designed for inspection and manipulation tasks. It uses sensors to scan the terrain and avoid obstacles, and can operate in rain, snow, wind, waterlogged rooms, and dusty environments.

#### **CREATOR**

ETH Zurich and ANYbotics [7]

#### COUNTRY

Switzerland 🛂

#### **YEAR**

2016

#### **TYPE**

Industrial, Research, Disaster Response

Source: https://robots.ieee.org/robots/anymal/

Legged transport robot



### AlphaDog

AlphaDog is a quadruped robot the size of a mule (a big, mean mule). It's powered by a hydraulic actuation system and is designed to assist soldiers in carrying heavy gear over rough terrain.

#### **CREATOR**

Boston Dynamics 🗹

#### COUNTRY

United States

#### **YEAR**

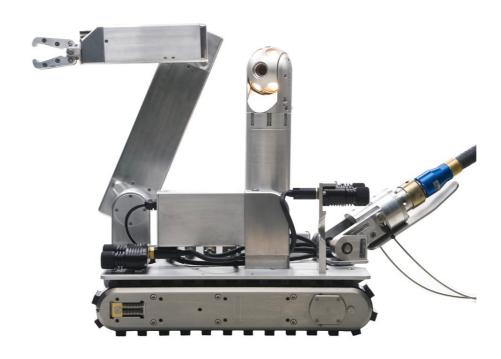
2011

#### **TYPE**

Military & Security, Research

Source: https://robots.ieee.org/robots/alphadog/

Tracked transport robot



### Versatrax

Versatrax 450 TTC is a mobile robot designed for hazardous environments. It allows users to locate, inspect, and safely remove dangerous materials from any site faster than by conventional means.

#### CREATOR

Inuktun Services 🗹

#### **COUNTRY**

Canada 🛂

#### **YEAR**

2012

#### **TYPE**

Industrial, Military & Security, Disaster Response

Source: https://robots.ieee.org/robots/inuktun/

Tracked disaster response robot



### Kobra

Kobra is a rugged, remote control robot designed to search for explosives and carry out reconnaissance missions. It rolls on tank-like treads, and its manipulator arm can lift heavy payloads.

#### **CREATOR**

Endeavor Robotics ☐ (Originally created by iRobot)

#### COUNTRY

United States

#### YEAR

2011

#### **TYPE**

Military & Security, Disaster Response

Source: https://robots.ieee.org/robots/kobra/

Airborne delivery robot



### **Zipline**

Zipline is an autonomous fixed-wing aircraft drone used to carry blood and medicine from a distribution center to wherever it's needed. It can launch within minutes, and travel in any weather.

#### **CREATOR**

Zipline 🗹

#### COUNTRY

United States

#### YEAR

2016

#### **TYPE**

Drones, Medical

Source: https://robots.ieee.org/robots/zipline/







Airborne surveillance robot



### **Global Hawk**

The Global Hawk is an unmanned aerial vehicle that's used for high-altitude, long-duration surveillance. You tell it what to do, and it can take off, fly, spy, and return without any human input.

#### CREATOR

Northrop Grumman 🗹

#### COUNTRY

United States

#### **YEAR**

2001

#### **TYPE**

Aerospace, Military & Security, Drones

Source: https://robots.ieee.org/robots/globalhawk/

Underwater
manipulation &
inspection robot



### Aquanaut

Aquanaut is an unmanned underwater vehicle that can transform itself from a nimble submarine designed for long-distance cruising into a half-humanoid robot capable of carrying out complex manipulation tasks. It can inspect subsea oil and gas infrastructure, operate valves, and use tools.

#### **CREATOR**

Houston Mechatronics Inc.

#### COUNTRY

United States 📁

#### **YEAR**

2019

#### **TYPE**

Underwater, Industrial

Source: https://robots.ieee.org/robots/aquanaut/

# Navigation is Hard

"Getting from one place to another is remarkably challenging for a robot.

...

Getting any body part where it needs to be is hard, and the more complicated the robot's body, the harder the problem."

M. Mataric, The Robotics Primer, MIT Press, 2007

### Locomotion

- How to control the mobile robot motors so that the robot moves towards some well-specified target location
- How to control the mobile robot motors so that the robot moves along some well-defined path or trajectory

### Navigation

 How to determine the strategy required to get from one point in the environment to another by planning an effective and efficient path

### Locomotion

- Following an arbitrary given path or trajectory is harder than having to get to a particular destination by using any path
  - Some paths are impossible to follow for some robots because of their holonomic constraints
  - For others, some paths can be followed, but only if the robot is allowed to stop, change directions (in place or otherwise), and then go again
- A large subarea of robotics research deals with enabling robots to follow arbitrary trajectories.

### Locomotion

- Trajectory planning, also called motion planning, is a computationally complex process
  - Involves searching through all possible trajectories and evaluating the to find one that will satisfy the requirements
  - Depending on the task, it may be necessary to find the very best (shortest, safest, most efficient, etc.), so-called optimal trajectory
- Since robots are not just points, we need to take into account their
  - Geometry (shape, turning radius)
  - Steering mechanism (holonomic properties)

### Locomotion

- Trajectory planning is used in
  - Mobile robots, in two dimensions
  - Robot arms, in three dimensions, where the problem becomes even more complex
- Depending on their task, practical robots may not be so concerned with following specific trajectories as with just getting to the goal location
- The ability to get to the goal is quite a different problem from planning a particular path and is called navigation

### The goal of navigation

To reach a given location P

### Examples

```
- Go to [x = 100, y = 200, \theta = 90] 		 Which frame of reference?
```

- Go to room T 2224 ← Where is this room?

- Go to the cafeteria 

Where is the cafeteria? Where in the cafeteria?

- Go to the city centre 
Where is the city centre? Which city?

Go to a good observation position ← For observing what? What is a criterion for "good"?

### The goal of navigation

- To reach a given location P
- Possible ways to complicate the problem

- Go to P in shortest time (optimal control)

- Go to P with least energy (optimal control)

Go to P with max speed 1 m/s (constraints)

- Be at P at 4:12 pm (deadlines)

### Facets of the navigation problem

- Get a map of the environment
- Make a navigation plan using this map
- Execute the plan
  - move in a stable and safe way
  - keep track of your position in the map
  - detect and avoid obstacles and dangers
  - notice exceptional situations and modify the plan
- All this needs the use of sensors

### Environment map

Must include topological information

A topological map: a graph or network of connected locations

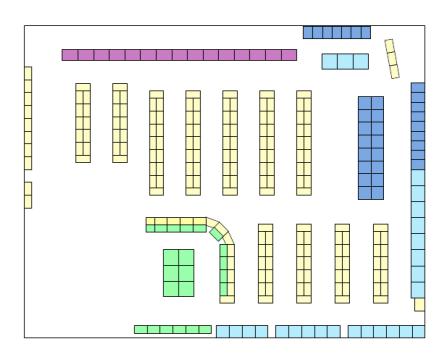
Which aisles are blocked and which provide a connection?

Must include geometric information

A metric map, showing locations and distances between locations

How many meters to travel before turning left?

- The problem is to find the right level of detail
  - Too abstract ⇒ insufficient information to be useful
  - Too detailed ⇒ too much information for stable navigation



Map recreated from the following papers:

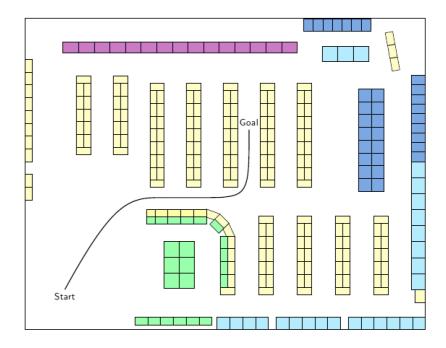
Joho, D., Senk, M., & Burgard, W. (2009). Learning wayfinding heuristics based on local information of object maps. Proceedings of the European Conference on Mobile Robots (ECMR) 2009, 117–122.

Kalff, C., & Strube, G. (2009). Background knowledge in human navigation: a study in a supermarket. Cognitive Processing, 10(2), 225-228.

### **Planning**

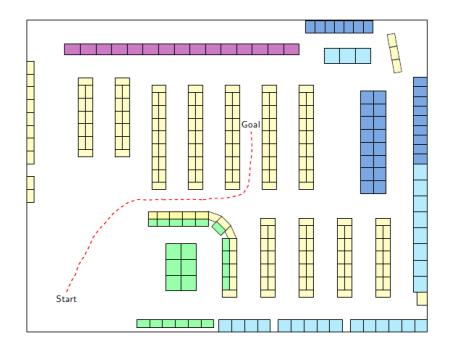
- Find a path in the map that
  - Goes from the start position to the goal position
  - Is collision-free
  - Is feasible given the robot's kinematics and dynamics
  - Satisfies the extra constraints
- Problem: uncertainty

In real environments, the configuration of the space may not be fully known in advance and may change at any point



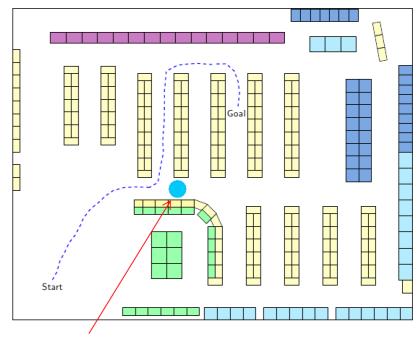
### Execution

- Follow the planned trajectory
  - Guarantee physical stability
  - · Keep track of your position in the map
- React to unexpected events
  - Use sensors to detect obstacles
  - Use sensors to detect failures in the plan
- Problem: uncertainty
  - · Sensor data may be noisy
  - Locomotion may be imperfect



### Re-planning

- Detect major discrepancies from the plan
  - · the plan is not feasible anymore, or
  - there is a new better opportunity
- Modify the plan
- Problem: when to re-plan?
  - we want to react quickly to any new situation, but we do not want to change our mind all the time



Impassable spillage

### Components of the navigation problem

- Localization: finding out where you are
- Search: looking for the goal location (or target object)
- Path planning: planning a path to the goal location

Either with a map or without a map

- Coverage: ensuring the search strategy covers all the possibilities when looking for the goal location.
- SLAM: localization and constructing a map at the same time

"This is a 'chicken or egg' problem: to make a map, you have to know where you are, but to know where you are, you have to have a map. With SLAM, you have to do both at the same time." M. Mataric.

# Types of Robot

### Consumer



### Roomba

Roomba is an autonomous vacuum and one of the most popular consumer robots in existence. It navigates around clutter and under furniture cleaning your floors, and returns to its charging dock when finished.

#### **CREATOR**

iRobot 🗹

#### COUNTRY

United States 📁

#### YEAR

2002

#### **TYPE**

Consumer

Source: https://robots.ieee.org/robots/roomba/

# Video

https://robots.ieee.org/robots/roomba/?gallery=video2

# Types of Robot

### Education



### Roomba

Roomba is an autonomous vacuum and one of the most popular consumer robots in existence. It navigates around clutter and under furniture cleaning your floors, and returns to its charging dock when finished.

#### **CREATOR**

iRobot 🗹

#### COUNTRY

United States 📁

#### YEAR

2002

#### **TYPE**

Consumer

Source: https://robots.ieee.org/robots/roomba/

### Components of the navigation problem

- Localization: finding out where you are
- Search: looking for the goal location (or target object)
- Path planning: planning a path to the goal location

Coverage: ensuring the search strategy covers all the possibilities when looking for the goal location.

SLAM: localization and constructing a map at the same time

"This is a 'chicken or egg' problem: to make a map, you have to know where you are, but to know where you are, you have to have a map. With SLAM, you have to do both at the same time." M. Mataric.

Either with a map or without a map

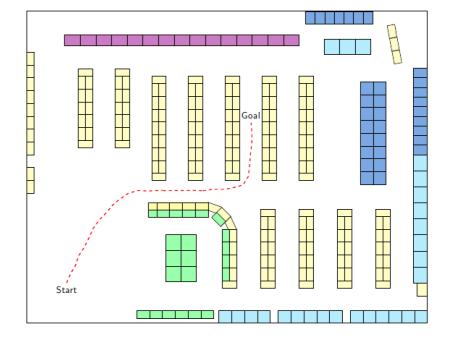
### Localization: The Position Estimation Problem

Robot must keep track of its position in the map

- in order to plan a trajectory to the goal
- in order to follow the planned trajectory

This gives rise to the Position Estimation Problem

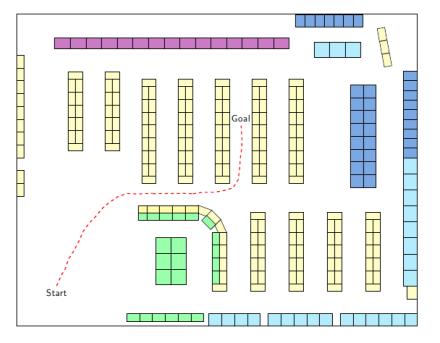
- establish the position of the robot in the environment
- use both proprioceptive and exteroceptive sensors



### Localization: The Position Estimation Problem

### Two approaches

- 1. Absolute position estimation
- 2. Relative position estimation



# Reading

M. Mataric, The Robotics Primer, MIT Press, 2007. Chapters 5 and 19.

### Videos

Daniel Wolpert's TED Talk on the real reason for brains https://www.youtube.com/watch?v=7s0CpRfyYp8